

This is a digital scan of the original document, 14 October 2004, Alvy Ray Smith:

SIGGRAPH '84 FILM & VIDEO SHOWS		REF. #
CONTACT	Title: <u>THE ADVENTURES OF ANDRÉ AND WALLY B.</u>	
	Total length (including titles and credits): <u>3 min 2 sec</u>	
	Name: <u>ALVY RAY SMITH</u> <u>LUCASFILM</u>	
	Address: <u>P.O. BOX 2009</u>	
	City: <u>SAN RAFAEL, CA: 94912</u> State: _____ Zip code: _____ Country: <u>USA</u> Telephone: <u>415/499-0239</u>	
FORMAT	PICTURE:	SOUND:
	<input type="checkbox"/> 16mm film	<input type="checkbox"/> silent
	<input checked="" type="checkbox"/> 35mm film (regular)	<input checked="" type="checkbox"/> optical sound (mono)
	<input type="checkbox"/> 35mm film (cinemascope)	<input type="checkbox"/> optical sound (stereo)
FORMAT	<input type="checkbox"/> 3/4" U-matic videocassette (NTSC)	<input type="checkbox"/> silent
	<input type="checkbox"/> 1" Type "C" video tape (NTSC)	<input type="checkbox"/> channel 1 only
		<input type="checkbox"/> channel 2 only
INSTRUCTIONS	If accepted, this is the actual print/dub to be shown at SIGGRAPH.	
	<input checked="" type="checkbox"/> Yes	
	<input type="checkbox"/> No <u>The final picture and sound format will be:</u>	
	I hereby grant permission for this film / video tape to be used in the SIGGRAPH Video Reviews (see Guide for Film & Video Show Contributors).	
INSTRUCTIONS	<input type="checkbox"/> Yes <u>Signature:</u>	
	<input checked="" type="checkbox"/> No <u>Copyright notice:</u>	
	Note to the jury: <u>Will be completed during week before SIGGRAPH</u>	

OVER. PLEASE FILL OUT REVERSE SIDE.....

page 1 of 2

SHOW INFO	Title (ONE character per space): <u>THE ADVENTURES OF ANDRÉ & WALLY B.</u> Slide enclosed: <input type="checkbox"/> Yes <input checked="" type="checkbox"/> No Produced by (ONE character per space): <u>COMPUTER GRAPHICS PROJECT, LUCASFILM LTD.</u>
	Summary statement: <u>"ANDRÉ & WALLY B." DEMONSTRATES CLASSIC FULL CHARACTER ANIMATION AUGMENTED BY COMPLETE MOTION BLUR AND RICH ENVIRONMENTS. ALL CHARACTERS AND SETS ARE 3-D. EVERYTHING IS, OF COURSE, COMPLETELY COMPUTER GENERATED AND ILLUSTRATES THE MANY TECHNIQUES PRESENTED AT THE SIGGRAPH '84 TECHNICAL SESSIONS BY OUR GROUP.</u> Produced at: <u>LUCASFILM, LTD., SAN RAFAEL, CA, 1984</u>
CATALOG INFORMATION	Credits: <u>FOREST SET DESIGN AND RENDERING: WILLIAM REEVES; CHARACTER DESIGN AND ANIMATION: JOHN LASSETER; 3-D ANIMATION PROGRAM: TOM DUFF, FRED OSTBY; 3-D RENDERING: ROB COOK, LOREN CARPENTER; CONCEPT AND DIRECTION: ALVY RAY SMITH; ADDITIONAL MODELS: ED CATMULL, DAVID SALESIA; COMPUTER LOGISTICS: CRAIG GOOD (*)</u> <u>TOM PORTER, SAM LEFFLER</u>
	Hardware used: <u>IKONAS FRAMEBUFFERS, E&S PICTURE SYSTEM II, HITACHI TABLETS, SMI SUN COMPUTERS, DEC VAX COMPUTERS (11/780, 11/250) (*)</u>
	Software used: <u>ANIMATION, RENDERING, AND COMPOSITING SOFTWARE ALL CREATED BY THE COMPUTER GRAPHICS PROJECT IN "C" UNDER UNIX 4.2</u>
	Technical notes: <hr/> <hr/> <hr/> <hr/>

(*) ADDITIONAL CREDITS TO BE SUPPLIED LATER